



VRIN

Virtual Reality for Migrants
Social & Cultural Orientation
and Inclusion

VRIN_Newsletter #3_September 2023

The Consortium of the VRIN project is happy to share with you the third Newsletter of their VRIN project!



VRIN – Virtual Reality for Migrants Social and Cultural Orientation and Inclusion is an Erasmus+ KA2 project that runs from February 2022 to February 2024.

The innovative project promotes the effective integration of TCNs (Third Country Nationals) through targeted training to both actors who are involved in TCNs' integration as well as TCNs themselves, as a two-way method to enhance integration in local communities.

The VRIN project aims to encourage the effective integration of TCNs in local communities by providing intervention tools for training, as a means of making the process of familiarity with the local context more interesting. The target groups will undertake a participative learning path for the development of their skills. Through mutual cooperation we are aiming for TCNs' integration in the society and the labour market.

Objectives:

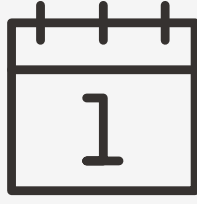
- To establish a two-way integration model through training to both actors involved in TCNs' integration and TCNs themselves.
- To help TCNs overcome obstacles towards a smoother access to services like health care, labour market, vocational training, social security benefits, housing, financial procedures, lifelong learning.
- To enhance TCNs ability to access useful information which will help them improve their everyday life and communication.
- To provide TCNs with the opportunity to develop targeted language skills addressing the every-day communication and designed to their practical needs
- To boost service providers and integration assistants' capacity to deal with TCNs needs and different cultural backgrounds, thus boosting their intercultural skills.
- To prioritise the inclusion for diversity in all fields of education and training.

Target groups:

- TCNs
- Actors of TCNs' integration (trainers, facilitators, mentors, public servants, educators, etc)
- Key professionals working in area relevant to TCN
- Stakeholders in the field of TCNs' integration

Project Results:

- PR1:** Interactive Training Curriculum
- PR2:** Online Platform
- PR3:** Interactive Guidebook



After 1 year...:

So far, since February 2022, the consortium of the VRIN project has completed detailed research through primary sources, such as focus groups in order to receive relevant and useful feedback, as well as through secondary sources. Each partner country has extensively provided detailed information regarding TCNs.



Under construction!

The consortium of the VRIN project is now working on the last Project Result of the project, PR3: VRIN Interactive Guidebook. The Guidebook will consist of relevant information for each partner country. Some elements that will puzzle the Interactive Guidebook it will consist of the current situation of each country, the current gaps in services identified in partner countries in regards to TCNs, TCNs policies and practices and many more!

Platform of PR2, that will have all the information collected from PR1, curriculum, for both actors and TCNs that can navigate themselves in accordance with their needs. The VRIN partnership have also developed the VR scenarios that will accompany the theoretical information and will be included in the project's platform. Additional material will include the VR part, that was developed through the involvement of all partners (script) and volunteers who participated in the actual shooting.

All materials will be available soon!



LTTA!

The Learning, Teaching and Training activities for the Curriculum developed under PR1, were implemented in Cyprus during May 2023, where 2 representatives from each organisation attended. All participants engaged with the material and the variety of activities prepared by the partners of the project, whilst highlighting their excellent cooperation and professional commitment to the needs of the training.



Next Steps:

Next on the agenda is the Finalisation of the PR3 Interactive Guidebook, as well as the completion of the VRIN platform with the VR scenarios.

The consortium will meet face to face for the last time in Lund, Sweden for the final updates of the deliverables as we are now completing the last months of the project. The final activities will be completed once the Multiplier Events are organised and accomplished in each partner country.

Our Social Media!

- Website:** vrin-project.eu
- Facebook page:** VRINproject
- Instagram:** vrinproject_



The consortium:



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